FRIDAY

SATURDAY

REGISTRATION 6–7 p.m. The Kaye Playhouse Lobby			REGISTRATIONBREAKFAST & C9 a.m 6:30 p.m.9-10 a.m. (Coffee,The Kaye Playhouse LobbyThe Kaye Playh			
OPENING KEYNOTE Conversation on Dance in a Changing United States 7–9 p.m. The Kaye Playhouse			MORNING KEYNOTE From Abstraction to Studio, Page to St Being MANY in the World of Dance 10—11:30 a.m. The Kaye Playhouse			
OPENING RECEPTION 9–10 p.m. The Glass Cafe			LEGAL CLINIC CONSUL 11:30 a.m. Thomas Hunte	SERVICE FAIR 11:30 a.m. – 6:30 p.m. Thomas Hunter Hall, Rm 609		
	KEY		ROOM 407 (Cap: 40) Social Media for the Misinfomation Age 1-2 p.m. Mental Health and Dance 2:15-3:15 p.m. Consent in Today's Dance Landscape 3:30-4:30 p.m. #BBHMM 4:45-6 p.m.	ROOM 408 (Cap: 40) Individual Giving: Fundraising for Artists 1:15-2:15 p.m. Beyond Accessibility 2:30-3:30 p.m. Sanctuary Space Workshop 3:45-4:45 p.m. Advocating for Vibrant Dance Environments 5-6 p.m.	THE JODY (Cap: 65) Shaping a New Generation of Dancers & Choreographers through Higher Education 12:45–1:45 p.m. Dance Education in a Changing United States: Building a Thriving Career 2–3 p.m. Decolonizing Syllabi 3:15–4:15 p.m. Dance Education in a Changing United States: K-12 Dance Education for Every Child 4:30–5:30 p.m. Thomas Hunter Hall, Rm 605	A A D Ma an
THE KAYE PLAYHOUSE	THOMAS HUNTER HALL	FREDERICK LOEWE THEATRE	CLOSING KEYNOTE Building a Legacy in Dance 6:30–8 p.m. The Frederick Loewe Theatre (Cap: 12			



COFFEE/TEA ee/tea 2–6 p.m.) yhouse Lobby

Stage, ce

NETWORKING LUNCH

12–1 p.m. Thomas Hunter Hall, Rm 609

IE PEGGY (Cap: 100)

Embodied Land Acknowledgment— A Call to Kinship 1–2 p.m.

Dance and Dance laking as Sanctuary 2:15-3:15 p.m.

A Dance of Race and Representation 3:30-4:45 p.m.

> Funding for Social Justice 5-6 p.m.

ROOM 700 (Cap: 50)

Working Together for Racial Equity 12:45–1:45 p.m.

Behind the Label: The Words We Use To Talk About Race 2-3 p.m.

Trans and Gender Non-Conforming Artists in Dance 3:15-4:15 p.m.

Justice and Healing Pratices in Dance 4:30-5:30 p.m.

20)