Tuesday, May 28, 2019

Auditions/Choreography with human computer interfaces, VR, AR

Company: PHILLIP
Location: stony brook, NY
Compensation: HONORARIUM FOR FINALISTS.

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PB

Looking for modern dance improv/choreographers to work at a Virtual Reality center in the lower east side. After a 'Grants Bootcamp', we then have a short time to work out 'proofs of concept' in integrated human computer interface devices on movement specialists, including the Vive Vr.

If interested please meet us at 8 30 Wednesday, May 29, at 'Jump into the Light', 180 Orchard st. LES. ...or please contact Prof. Phillip Baldwin.

-Modern improv within 'tilt brush' of the virtual reality oculus, project Sansar, a social VR with hi fi. Later work with body sensors to record/respond real time to agent movement within social vr.

-modern improv with beats made through the 'thoughts' you have wearing the EEG muse with a 'color synesthetia' program in Max/jitter that 'plays' the colors to your thoughts. Editing film with EEG while performing.

-work with a data glove

-work with the leap, the Kinect, and other IR projection mapping.

-work with other ir and projectable programs...

the results will be composed in a larger art/tech/dance piece in the fall, NYC, with possible university and research work.

Sincerely, PB.

PHILLIP
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